CST 465 Term Project Definition

Find a company website whose design you really like. Spend a little time browsing around it. Write a paragraph about what you like about the design and flow of the site. Mention any items that you may want you emulate in your own site. Be sure to include a URL to the site.

While their landing page is not the greatest, I am a fan of the layout for CGCookie’s website. CGCookie is a learning website for teaching 3D Modeling, Graphics, and other aspects of computer-art. I like the layout for selecting a course to view as well as the search bar. The color scheme is nice as-well but it may not be for my project. To avoid having to create an account, here is a link straight to the courses page. [CGCookie courses](https://cgcookie.com/courses/). This website was chosen due to its “teaching” nature which is similar to what I want to do for my website.

Term Project:

My senior project is building a virtual reality dungeon crawler game for the [HTC Vive](https://www.vive.com/us/). I have put a significant amount of time into learning skills that are not taught at OIT to make this project work such as 3D modeling, Unreal Engine 4 and texturing. For my term project I wish to make a website that has the following features:

* An about the game page.
* A how to play page.
* A download page for the game.
* Several how I did it pages for coding, modeling, and texturing
* An about me page and a contact page for job application purposes.
* A link to project proposal, use-cases, and other documentation elements created while making the game
* A link to the github source-code.

I do not plan on selling the game and wish to instead use it as an example for others to use as a reference for their own games.